#### **Towson University Equivalent**

Score of 4 or 5 = 3 credits

**WORTH \$900** 

## **Expectations and Workload**

- Work in any 2D media, such as drawing, painting, collage, photography, printmaking, digital art, etc.
- Develop a body of artwork that reflects personal choice and decision making, your sustained investigation
- Make artwork rich with meaning and ideas.
- Problem solve when solutions aren't easily identifiable.
- Critique peers and receive critique from peers often.
- Share verbally and in writing about the intention of your artwork.

RHS ENROLLMENT GUIDE

# AP 2D Art + Design

is a college-level course that requires development and application of **2D Art + Design skills** such as:

- Composition
- Focal Point
- Balance

Students will use these skills to create a meaningful body of artwork. An Inquiry-based approach guides student in an in-depth, sustained investigation that synthesizes materials, processes, and ideas.

The Portfolio Exam

Section I: Selected Works

**5 physical artworks** that each demonstrate the synthesis of materials, processes, and ideas using **2D art + design** skills.

Section II: Sustained Investigation

**15 digital images** of works of art that demonstrate sustained investigation through practice, experimentation, and revision

## Skills Taught

- Investigate ideas by creating artwork
- 2D art + design skills
- Synthesize materials, processes, and ideas

#### Self-Checklist

- Am I willing to really *own* the direction of my artmaking and learning?
- Am I willing to persevere and be resourceful when my artwork doesn't live up to my own tastes?
- Do I have an open mind and a willingness to take artistic risks?
- Am I willing to devote time to art-making all year long, since this is not a test that can be crammed for, but a portfolio of on-going artwork?

#### Signs of Readiness

- Successful completion (earned a B or better) of two of the following:
  - o 2D Studio Art 1
  - o 2D Studio Art 2
  - o Photo 1
  - o Digital Art

Questions? See Mrs. Zammett or Mr. Sandstrom.